



SOL Middle School Elective Courses

The Scottsdale Unified School District is committed to meeting the unique needs of the early adolescent learner. As a result, the District has developed additional elective course offerings to meet the academic, physical and emotional needs of middle level students.

<i>Course Title</i>	<i>Grade(s)</i>	<i>Duration</i>	<i>Course ID</i>
Introduction to Computers/Keyboarding	6, 7, 8	1 Semester	10022V
<i>Description</i>			
Students will learn introductory word processing and electronic presentation skills. An emphasis is placed on building keyboard skills. Also, students will learn about computer hardware, the internet, and business application skills.			

<i>Course Title</i>	<i>Grade(s)</i>	<i>Duration</i>	<i>Course ID</i>
Lifelong Fitness	6, 7, 8	1 Semester	1061V
<i>Description</i>			
Being and staying physically fit is a lifelong endeavor and, just like human beings, there are many complexities involved! Learning about and improving your physical fitness is a smart choice to make at any age.			

<i>Course Title</i>	<i>Grade(s)</i>	<i>Duration</i>	<i>Course ID</i>
Digital Art and Design	6, 7, 8	1 Semester	1142V
<i>Description</i>			
Enjoy a deeper understanding and appreciation for all things digital as you explore this special genre of art found in everything from advertising to animation to photography and beyond. Additionally, you will actually create your own digital art.			

<i>Course Title</i>	<i>Grade(s)</i>	<i>Duration</i>	<i>Course ID</i>
Game Design 1a	6, 7, 8	1 Semester	1143V
<i>Description</i>			
Explore the design and creative process involved in game creation. Learn how to build a game from the ground up in an interactive and hands-on course that will teach you all the ins and outs of making your own game.			

<i>Course Title</i>	<i>Grade(s)</i>	<i>Duration</i>	<i>Course ID</i>
Game Design 1b	6, 7, 8	1 Semester	1144V
<i>Description</i>			
Further advance your knowledge of game design! Diving into the development process, you will create details and add component pieces to a game while learning to prototype, troubleshoot, and test.			

<i>Course Title</i>	<i>Grade(s)</i>	<i>Duration</i>	<i>Course ID</i>
Photography	6, 7, 8	1 Semester	1145V
<i>Description</i>			
This course introduces students to the basics of photography, including camera functions and photo composition. Students will learn what it takes to create a good photograph and how to improve photographs.			

<i>Course Title</i>	<i>Grade(s)</i>	<i>Duration</i>	<i>Course ID</i>
Journalism	6, 7, 8	1 Semester	1146V
<i>Description</i>			
In this course, students will learn how to gather information, organize ideas, format stories for different forms of news media, and edit their stories for publication. In addition students will examine the historical development of journalism.			

<i>Course Title</i>	<i>Grade(s)</i>	<i>Duration</i>	<i>Course ID</i>
Music Exploration	6, 7, 8	1 Semester	1272V
<i>Description</i>			
In this course, students will learn how we hear music and how it affects our lives. Specific elements of music are taught such as rhythm, pitch, and harmony. Explore different musical genres and composition, as well as the history and culture of music.			

<i>Course Title</i>	<i>Grade(s)</i>	<i>Duration</i>	<i>Course ID</i>
Art 1	6, 7, 8	1 Semester	7671V
<i>Description</i>			
Experience the creative processes used by all artists. Learn how to analyze, interpret and evaluate art. In this course, you will be thinking like a comic book artist. Activities in each lesson will help you develop ideas much like a comic book artist would use.			